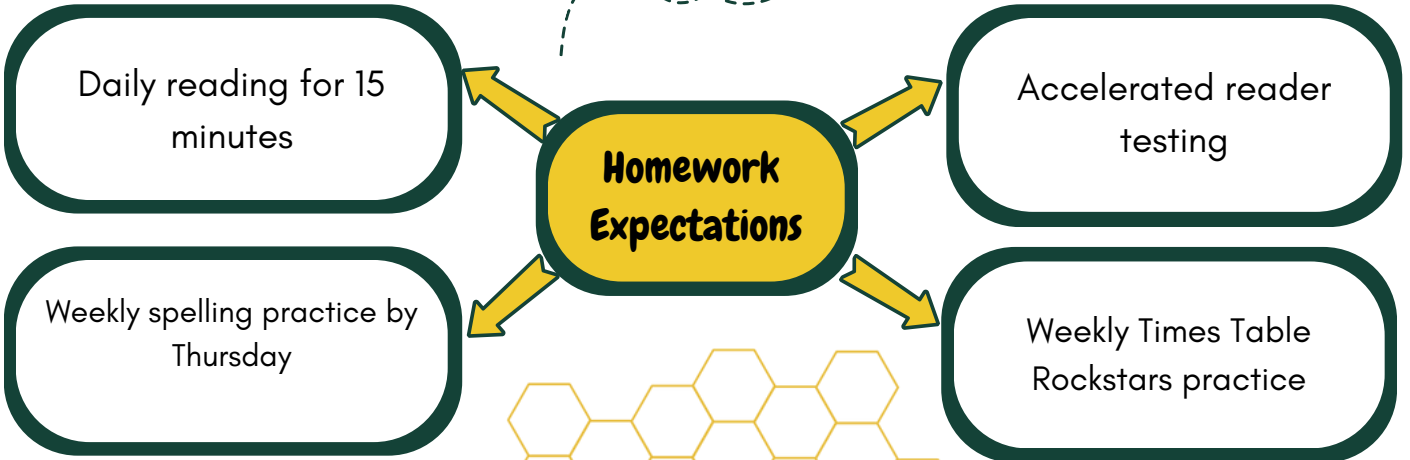


Year 3 Bassett Green Buzz Learning Curriculum Newsletter for Parents Summer Term 2 2025



BASSETT GREEN
PRIMARY SCHOOL



Home learning project
Why is Southampton the best city in the world?

We want you to show off everything you know and love about our city.

What is it that makes Southampton special?

This could be completed as a poster, tourist guide book/leaflet, a 3D model using junk modelling etc.

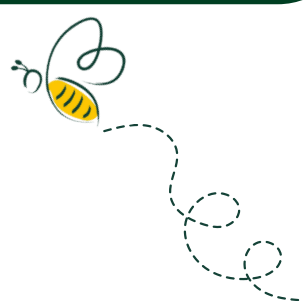
Big Question:
What can we learn from others?

Overarching social Theme:
Supporting each other

Key Dates for Year 3:

Term Begins: 2nd June
Home Learning Due: 13th June
Sports Day: 30th June
Last Day of Term: 18th July

PE Days
PE days change each week. Therefore PE kits need to be in school every day.



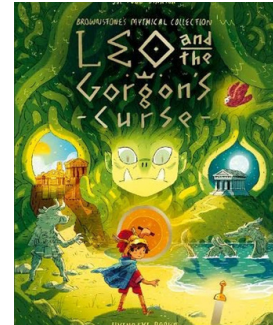


Reading

Key skills we will develop are:

- listening to and discussing a wide range of fiction, poetry, plays and non-fiction books
- reading books that are structured in different ways and reading for a range of purposes
- drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence
- predicting what might happen from details stated and implied

We will be reading



Writing

Outcome 1: Character Description

Audience: Mr Laming (who hasn't read the book yet).

Purpose: to describe

Outcome 2: Informal Letter

Audience: Leo's parents

Purpose: to inform / ask advise

Outcome 3: Persuasive Letter

Audience: Athena

Purpose: to persuade

Outcome 4: Action Narrative

Audience: Joe Todd-Stanton

Purpose: to entertain

Key skills we will develop are:

We will bring together all the descriptive skills we have learnt this year to ensure the audience can clearly see what has been described.

We will reflect on the audiences of our letters, changing the tone to match the purpose.

Finally, we will build action into our own hero story, developing suspense as we come across some new characters.

Maths

Time:

- § Read time to the nearest minute, record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight
- § know the number of seconds in a minute and the number of days in each month, year and leap year
- § compare durations of events [for example to calculate the time taken by particular events or tasks].

Statistics:

- § interpret and present data using bar charts, pictograms and tables
- § solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.

Maths

Key skills we will develop are:

Geometry: properties of shape:

- § draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them
- § recognise angles as a property of shape or a description of a turn
- § identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle
- § identify horizontal and vertical lines and pairs of perpendicular and parallel lines.

Foundation Subjects

Science: Animals including humans

The right types and amount of nutrition; skeletons and muscles for support, protection and movement



PSHE: Health and wellbeing

Physical health & mental wellbeing; Health choices and habits; what affects feelings; expressing feelings.
Growing and changing: Personal strengths and achievements; managing and reframing setbacks
Keeping safe: Risks and hazards; safety in the local environment and unfamiliar places

Health & Wellbeing

Art:

Painting

Artist study: Vincent Van Gogh (Sunflowers)
Colour mixing, primary, secondary and tertiary colours to paint plants



RE:

Pondering Unit 3: Ritual Prayer

Christian, Sikh and Jewish faith traditions



Spanish

The Hungry Caterpillar – fruit and food nouns, days of the week, learning to use a dictionary, appreciating a story, learning and performing a song.

Computing:

E-Safety:

Copywrite and ownership

Computing:

Using Scratch to create a crab maze



Geography:

Local geography: Southampton
Developing understanding of OS maps and land use. Comparison of land use over time. Why Southampton is a good place to settle.



Music:

Scratch composition

Combine sounds in simple compositions to create a particular mood or effect using given structures and devices.



PE:

Cricket – Striking & Fielding Games
Athletics – Athletic Activity



How can you help your child at home?

Time

Practice telling the time using an analogue and digital clock to the nearest 5 minutes. Make sure to check the hands carefully. Hint: the word minute is longer than hour and the minute hand is longer than the hour hand.

Check out these fun games below that help with learning how to read a clock.

<https://mathsframe.co.uk/en/resources/resource/116/telling-the-time>

<https://www.topmarks.co.uk/Search.aspx?q=telling+time>



Art

Explore the work of Vincent van Gogh through the Tate Kids website:-

<https://www.tate.org.uk/kids/explore/who-is/who-vincent-van-gogh>

Can you create your own piece of art inspired by this famous artist?

You could even do this for your Home Learning Project, creating a Southampton inspired Van Gogh landscape.



Science

In science we will be exploring animals, including humans to understand what we need to stay strong and healthy.

This includes what is the difference between vertebrates and invertebrates as well as understanding the role of muscles.

Visit the BBC Bitesize link below to start uncovering facts about this:-

<https://www.bbc.co.uk/bitesize/topics/z636g2p>